

## Planning for Transition to On-line Learning

Departmental Learning Outcomes	Course competencies that promote this outcome	Learning activities designed for that course competency
1. SWBA obtain computing skills and use computers as tools to support learning and instruction	<ul style="list-style-type: none"> <li>✓ Use computer applications to manage records</li> <li>✓ Interact with others using e-mail &amp; computer-based collaborative tools</li> <li>✓ Demonstrate competence in the use of electronic research tools</li> <li>✓ Use a computer application to manipulate and analyze data</li> <li>✓ Communicate using a variety of media, including creating and publishing Web pages and creating a PowerPoint presentation</li> <li>✓ Demonstrate knowledge of computer hardware and software terminology</li> <li>✓ Demonstrate basic troubleshooting skills</li> </ul>	<ul style="list-style-type: none"> <li>✓ Email</li> <li>✓ Internet exploration</li> <li>✓ Word</li> <li>✓ FTP</li> <li>✓ Purchasing a Computer</li> <li>✓ Teaching &amp; Learning Theories (Constructivism, Inquiry-Based Learning, etc)</li> <li>✓ Web Quests</li> <li>✓ BeachBoard</li> <li>✓ IM</li> <li>✓ Introduction to PowerPoint</li> <li>✓ Intro to Web page design</li> </ul>
2. SWBA develop skills in critiquing the current educational practices of computer technology	<ul style="list-style-type: none"> <li>✓ Evaluate and select software and electronic resources for their relevance, effectiveness, and alignment with content standards and student needs</li> <li>✓ Analyze "best practices" / research findings on the use of computer technology and design lessons accordingly</li> </ul>	<ul style="list-style-type: none"> <li>✓ Integrating PP</li> <li>✓ Evaluation of Ed. Software and Web Resources</li> <li>✓ Assistive Tech</li> <li>✓ Technology and Diverse Learner</li> <li>✓ Web Design</li> <li>✓ Web Quests</li> <li>✓ Assessment Purchasing a Computer for a classroom</li> </ul>
3. SWBA apply understanding of computer technology in specific educational contexts	<ul style="list-style-type: none"> <li>✓ Demonstrate an understanding of appropriate uses of computer technology in education, including inquiry-based and constructivist approaches</li> <li>✓ Use technology in lessons to increase each student's ability to plan, locate, evaluate, select, use information to solve problems</li> <li>✓ Identify uses of technology for diverse learners</li> <li>✓ Identify issues associated with using technology effectively in multicultural and urban classrooms</li> </ul>	<ul style="list-style-type: none"> <li>✓ Web site</li> <li>✓ ePortfolio</li> <li>✓ Debate</li> <li>✓ Lesson Plan</li> <li>✓ Software Evaluation</li> <li>✓ Technology and Diverse Learner</li> </ul>

	✓ Manage student learning activities in computer technology-enhanced environments, including single- and multiple-computer settings	

Current Learning activity to transform for on-line learning: (include details)	Desired Timeline:
✓ Writing a lesson plan I currently do provide them with a template then have them choose a lesson from the state standards and fill out a lesson plan.	To have, on-line, for hybrid Fall 2005

Instructional activity
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Brainstorm possible elements of a lesson plan. List possible categories of a lesson plan. Then have them evaluate 5 different lesson plans and decide what the most important elements are and create their own lesson plan template.
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Assessment of activity
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Discussion board participation Lesson plan template
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Media/Technology required (include CM tool and location within on-line course)
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CM: Discussion Board, Course content: Assignments, Syllabus, Glossary, handouts Internet e-mail
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Resources, RLO's, Websites, etc.
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